Subject	Objectives and aims	Subject outcome
Literacy	<ul> <li>Stories in familiar settings, fantasy stories, information texts, poetry</li> <li>Listening to and discussing a wide range of poems, stories and non-fiction at a level beyond that at which they can read independently</li> <li>Become familiar with key stories</li> <li>Discussing the significance of the title and events</li> <li>Making inferences on the basis of what is being said and done</li> <li>Participate in discussion about what is read to them, taking turns and listening to what others say</li> <li>Saying out loud what they are going to write about</li> <li>Composing a sentence orally before writing it</li> <li>Sequencing sentences to form short narratives</li> <li>Re-reading what they have written to check that it makes sense</li> <li>Evaluating their writing with the teacher and other pupils (Y2)</li> <li>Re-reading to check that their writing makes sense and that verbs to indicate time are used correctly and consistently, including verbs in the continuous form (Y2)</li> </ul>	<ul> <li>Children will be able to use talk for writing to help them write their own story</li> <li>Children are to adapt a familiar story to create their own</li> <li>Children to recognise characters, settings and plot in a story</li> <li>Children will be able to write facts about something to produce an information text</li> <li>Children will be able to recite a poem</li> <li>Children will be able to write their own poem</li> </ul>
Maths	Number and place value  Count and order numbers to 20, using more than and less than Count on and back in 10s from any number up to 100 Order and compare 2-digit numbers and say a number between Count on and back in ones to 100 Understand place value in 2-digit numbers by creating 2-digit numbers Understand place value in teen numbers (Y1) Addition and subtraction Find addition pairs to 5, 6, 7, 8 and 9 Recall number facts to 20, number pairs and bonds to 10 and 20 Count on and back 1, 2, 3 from numbers up to and just beyond 20 Add several 1-digit numbers Add 1-digit to 2-digit numbers to reach the next multiple of 10 Add and subtract multiples of 10 to and from a 2-digit number Find change from 10p and 20p by counting up (Y2) Use number facts to 10 to solve problems (Y2) Add 1-digit to 2-digit numbers to reach the next multiple of 10 (Y2) Multiplication Count in 10s to 100 (Y2) Measurement Recognise and know the value of 1p, 2p, 5p, 10p, 20p, 50p and £1 coins Combine amounts to make particular values; match different combinations of coins to make equal amounts of money Begin to recognise units of time (minutes, hours, days, weeks, months, years) Tell the time to the nearest hour, half hour and quarter of an hour using analogue and digital clocks Begin to say the time ten minutes, or twenty minutes, later or earlier Choose and use appropriate standard units to measure lengths and heights in any direction Compare and measure lengths or heights Add and subtract money of the same unit; solving money problems in a practical context Give change using appropriate coins and calculating the amount to be given (Y2) Solve simple problems involving comparing and sequencing intervals of time using appropriate units (Y2)	<ul> <li>Children to be confident in age appropriate objectives</li> <li>Children to have a good understanding on place value</li> <li>Children to know number bonds to 10</li> <li>Children to recall 10 times table</li> <li>Children to recognise units of time</li> <li>Children to use vocabulary relating to position and direction</li> </ul>

## Squirrel Class Medium Term Plan (Autumn Term 2016): Ourselves

	Squirrer class Wedidin Ferri Flair (Autumn Ferri 2010). Ourselves	<del> </del>
History	<ul> <li>Position and direction</li> <li>Begin to recognise basic line symmetry</li> <li>Describe position, directions and movements including half, quarter and three-quarter turns</li> <li>Identify right angles as quarter turns (Y2)</li> <li>Changes within living memory         <ul> <li>Looking at how shops have changed over time since the 1930s</li> </ul> </li> <li>The lives of significant individuals         <ul> <li>Alexander Graham Bell – how he invented the telephone</li> </ul> </li> <li>Events beyond living memory         <ul> <li>How did people communicate with each other before telephones were invented?</li> </ul> </li> </ul>	<ul> <li>Children will be able to explain how shops have changed over time, both externally and internally</li> <li>Children will be able to explain how telephones have changed throughout time</li> </ul>
Geography	<ul> <li>Identify what is in the immediate environment</li> <li>Use first-hand observation and experience to enhance locational awareness</li> <li>Describe the local area</li> <li>Explain what certain symbols represent on a map</li> </ul>	<ul> <li>Children can use positional language to describe location</li> <li>Children can understand what certain symbols represent</li> <li>Children will be able to create a map of their journey to school</li> <li>Children will know about different modes of transport</li> </ul>
Science	<ul> <li>Identify, name, draw and label the basic parts of the human body</li> <li>Say which part of the body is associated with each sense</li> <li>Describe the importance for humans of exercise, eating the right amounts of different types of food and hygiene</li> <li>Observe changes across the four seasons</li> </ul>	<ul> <li>Children are able to label basic parts of the human body</li> <li>Identify which part of the body is linked to which sense</li> <li>Describe the importance of having a healthy lifestyle</li> <li>Observe changes in season between autumn and winter</li> </ul>
Art/D&T	<ul> <li>To explore how toy vehicles are constructed and move</li> <li>To investigate the best way of attaching wheels and an axel</li> <li>To build a vehicle for a purpose</li> <li>To make design and evaluate a final product</li> <li>Investigate mark making</li> <li>To use different tools, surfaces, media and stories as a stimulus</li> </ul>	<ul> <li>Children will be able to use pencil drawings to create a self-portrait</li> <li>Children will be able to produce a vehicle that moves, which could possibly help someone</li> </ul>
Music	<ul> <li>To distinguish between longer and shorter sounds</li> <li>To recognise the difference between pulse and rhythm</li> </ul>	<ul> <li>Children will be able to create interesting sequences of sounds</li> <li>Children will be able to perform with a sense of pulse</li> </ul>